RCE Kill Tracker — Privacy Policy

Effective date: October 8, 2026

Operator: AAApocalypse3x
Contact: aaapocalypse.rce@gmail.com

1. What this policy covers

This policy explains how RCE Kill Tracker ("the Bot") processes information when used in a Discord server to track Rust Console gameplay statistics.

The Bot is independently operated and is not affiliated with Discord, Kaos, or the game publishers.

2. Information processed

The Bot reads messages and embedded text from its configured kill-feed channel, including available historical messages. It filters for the configured Kaos author and starting message boundary.

For successfully parsed kill events, the Bot stores:

- Discord message ID;
- Killer's in-game name;
- Victim's in-game name; and
- The total-kill number reported in that event.

The Bot uses these records to calculate observed kills, observed deaths, current streaks, and best streaks.

Its configuration also contains the Discord server ID, kill-feed channel ID, Kaos author ID, and optional starting message ID.

When users run commands, the Bot processes the command, supplied player name, and Discord interaction information needed to respond and check permissions. The current program does not store command users' IDs in its statistics database.

Operational logs may contain connection information and technical errors.

3. Information not intentionally collected

The Bot does not intentionally collect passwords, payment information, addresses, or private direct-message conversations.

It does not save complete kill-feed messages in its statistics database. It stores the extracted event fields described above.

If you contact the operator for support, we receive the information you choose to provide, such as your email address or Discord identity.

4. How information is used

Information is used to:

- Maintain player gameplay statistics;
- Calculate kill streaks;
- Import available kill-feed history;
- Prevent duplicate event counting;
- Answer player-statistics commands;
- Generate CSV reports; and
- Diagnose errors and respond to support or privacy requests.

We do not sell this information or use it for advertising or AI-model training.

5. Storage and service providers

Kill-event records are stored in a SQLite database in the Bot's hosting environment. Railway provides hosting for the deployed Bot and may process stored data and operational logs to provide that service.

Discord processes messages, command interactions, and report attachments through its platform under its own policies.

The operator and authorized people responsible for maintaining the Bot may access records where necessary for administration, support, security, or privacy requests.

6. Statistics and CSV reports

Player-statistics responses are currently sent as private, ephemeral command responses.

CSV exports require the Discord "Manage Server" permission and are delivered as ephemeral attachments to the requesting administrator. Exports include player names, the latest observed Kaos kill totals, observed kills and deaths, and current and best streaks.

Administrators can download or redistribute exports. They are responsible for handling those copies appropriately. Deleting records from the Bot does not automatically remove copies already downloaded by others.

7. Retention

Records are retained while necessary to provide the configured server's gameplay statistics. The current Bot does not automatically expire records or reset them at a server wipe; the operator must manage those actions.

Records will be deleted when no longer needed, when the Bot permanently stops operating, or following a valid deletion request, except where retention is required by law.

Removing the Bot from a Discord server stops future access but does not automatically delete its existing database.

8. Access, correction, and deletion requests

Contact [support email or support link] to request access to, correction of, or deletion of information associated with you.

Include your in-game name and the relevant server. We may request reasonable information to locate your records and verify your request. Do not send passwords or bot tokens.

We will promptly review and handle requests in accordance with applicable law and Discord's requirements.

Deleting a kill event may also change other players' calculated statistics because an event includes both a killer and a victim.

The current Bot has no automated deletion command. Requests are handled by the operator. To prevent deleted records from being imported again from retained feed history, the operator must also address re-import behavior.

9. Security

The operator is responsible for restricting access to the hosting account, database, exports, and bot credentials, and for implementing appropriate safeguards required by Discord and applicable law.

No online service can guarantee absolute security. Suspected unauthorized access should be reported using the contact information above.

10. Children

The Bot is intended for people who meet Discord's minimum age requirements and applicable local requirements. It is not directed at children below those ages.

If you believe information about an ineligible child has been collected, contact the operator so the information can be investigated and removed where appropriate.

11. Policy changes

This policy may be updated when the Bot's functions or data practices change. The effective date will be revised, and material changes will be announced through an accessible support channel or notice.

12. Contact

For privacy questions or requests, contact:

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